

Steadxp Launches A Professional Grade Video Stabilization With A Disruptive Plug And Play Device, Compatible With Nearly All Cameras On The Market On Kickstarter

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With its unique post-treatment process, SteadXP is a Gimbal-less, extremely useful and lightweight device for video stabilization, hyperlapse and VR shots.

"What an awesome ride so far! we're able to implement the automatic following of subjects on screen feature and upgrade the SteadXP device to HDMI" said Adrien Farrugia, CEO and Co-founder at SteadXP

Shooting video can be a shaky affair, not anymore with this new Kickstarter campaign. SteadXP is the first none motorized video stabilization device which uses a smart and effective combination of software and hardware to take the tremor out of your video from almost any video camera.

After years experiencing the limitations with current video stabilization technologies, the SteadXP team has decided to take a drastically new approach to develop our own solution. SteadXP device records accurate motion data in synchronization to video recording. Then when the shot is finished, just connect SteadXP to a computer and watch the result. The SteadXP software is designed to stabilize and reduces of the unwanted artifacts in the footage. It will suggest you to choose between different trajectories already optimized for the shot, resulting in different typical looks (including world first features like Hyperlapses, VR 360 and 3D cameras stabilization). For the most demanding users, some optional features will let them take a complete control of the framing if it's what they are looking for.

SteadXP devices release users of steadycam or gimbal: without any mechanical part, these devices deliver 3 axis stabilization in a tiny plug and play, easy to use package. Our both

products are compatible with nearly all digital cameras, including GoPro, Mirrorless, DSLRs and cinema cameras.

With SteadXP technology, professional looking cinematic moves are now accessible to everyone!

SteadXP raised 500K€ on Kickstarter in mid september 2015. With 2287 backers at an average pledge level of 200€, for an estimated delivery for March 2016.

Kickstarter campaign link - <http://kck.st/1ih2PKN>